

BARS Connection Values		0.1	0.2	BARS Special Requirements			VP	Level 9	Level 10
Level 9				2 - Bar Changes		0.5	A = 0.1	3	3
One with Flight / Turn		C+C		1 - B Flight		0.5	B = 0.3	4	3
							C = 0.5	1	2
Both without Flight / Turn		C+C		1 - C Flight / B Turn		0.5	SR	0.5	0.5
		(different)		* different flight			SV	9.7	9.5
Both with Flight / Turn			C+C	B - Dismount		0.5	Bonus	0.3	0.5
Level 10				1 - B Flight		0.5	Bonus	OK without Fall / Spot	
Both with Turn / Flight							Level 9 - Bonus		
** Group 3,6,7 - Different		C+C		1 - C Flight		0.5	Max (1 Restricted) D/E = C		
No Turn or Flight Required				* Different Flight			Other Restricted Elements		
				1 - C Turn		0.5		No VP	0.5 off SV
w / without Flight / Turn		C+D	D+D	* No Mount / Dismount			Additional Bonus - Level 10		
				C - Dismount		0.5	0.1 Bonus with 0.6 and E		
BEAM Connection Values		0.1	0.2	BEAM Special Requirements			VP	Level 9	Level 10
2 - Acro. Flight		B+C *	B+D	1 Acro Flight Series			A = 0.1	3	3
including Mounts		C = Salto *	C+C	* Min 1-C Flight (L10)		0.5	B = 0.3	4	3
		* No Mt / Dtm, Lv 9 Aerials*		* A (non flight) + E (L10)			C = 0.5	1	2
3 - Acro. Flight		B+B+C	B+C+C	1 - One Leap / Jump			SR	0.5	0.5
including Mounts		(+0.1) Acro Series BBC		* 180o split		0.5	SV	9.7	9.5
including Dismounts		with Salto/Aerial or D/E Flt.		* Cross or Side			Bonus	0.3	0.5
		excluding Dismounts					Bonus	OK without Fall / Spot	
2 Dance / * Mixed		A+D	B+D	1 - Full Turn		0.5	Level 9 - Bonus		
* Acro Flight + Dance		B+C					Max (1 Restricted) D/E = C		
including Mounts			C+C	B - Dismount (L9)			Other Restricted Elements		
				C - Dismount (L10)		0.5		No VP	0.5 off SV
2 Turns		A+C		C+B - Acro Series = OK			Additional Bonus - Level 10		
				C+B - Dance/Acro = OK			0.1 Bonus with 0.6 and E		
FLOOR Connection Values		0.1	0.2	FLOOR Special Requirements			VP	Level 9	Level 10
		A/B + A/B + C		2 Salto Series or		0.5	A = 0.1	3	3
Acro. Indirect		A/B + A/B + D		2 Direct Saltos			B = 0.3	4	3
(Aerials / Saltos)		A/B+D		3 Different		0.5	C = 0.5	1	2
		C+C	C+D	Saltos			SR	0.5	0.5
		A+C	B+C	Dance Pass			SV	9.7	9.5
Acro. Direct		B+B	C+C	2 Different Elements		0.5	Bonus	0.3	0.5
(Aerials / Saltos)			A/B+D	Group 1 only			Bonus	OK without Fall / Spot	
		A+A+C	A+A+D	Direct or Indirect			Level 9 - Bonus		
				One - 180o Split LEAP			Max (1 Restricted) D/E = C		
* Dance / Mixed		B+D		Last Salto			Other Restricted Elements		
* No CV = Turn + Jump		C+C	C+D	B - Salto (L9)		0.5		No VP	0.5 off SV
		(same / different)		C - Salto (L10)			Additional Bonus - Level 10		
Mixed		Salto D+A Jump					0.1 Bonus with 0.6 and E		